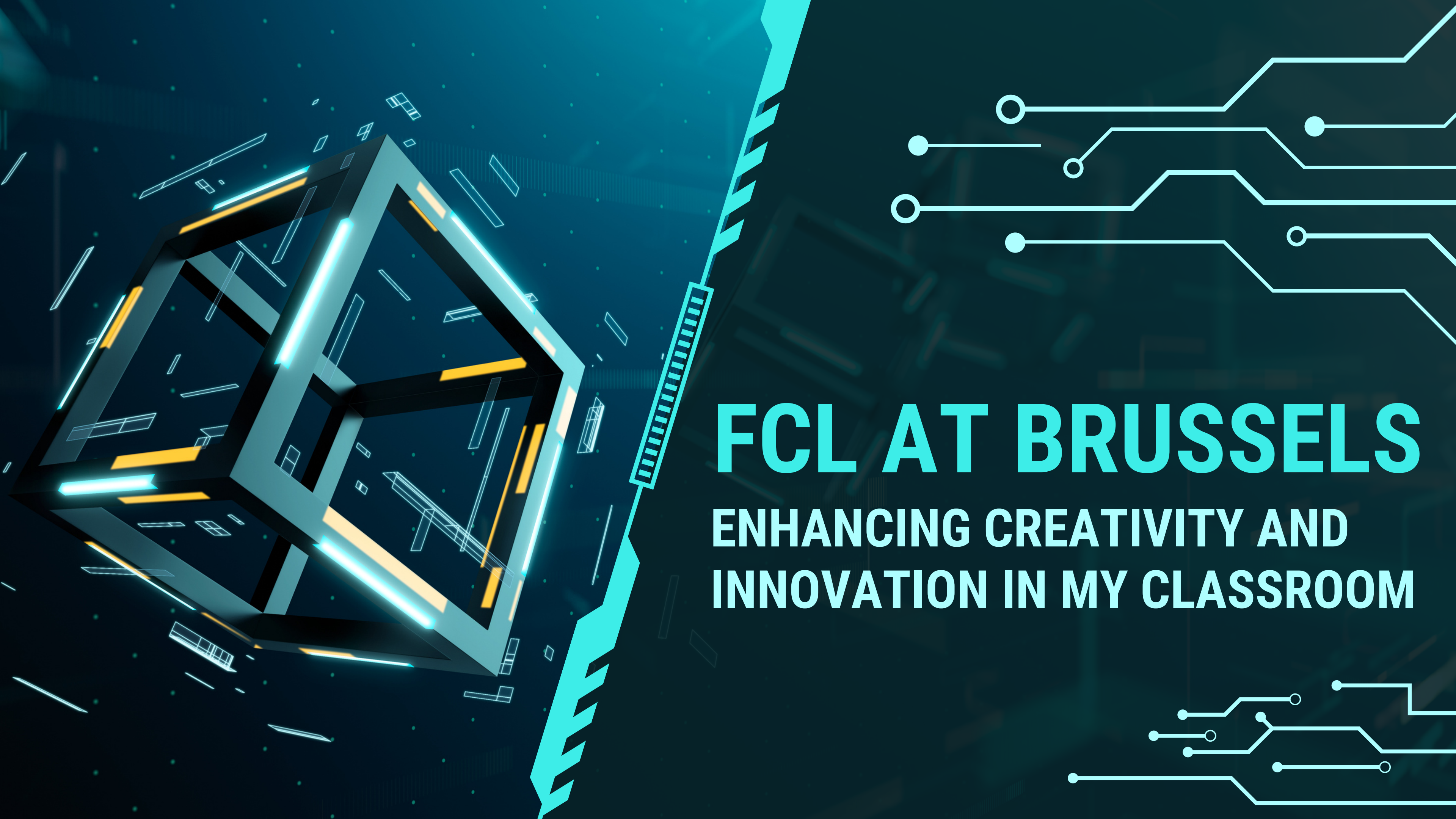




FCL AT BRUSSELS

ENHANCING CREATIVITY AND
INNOVATION IN MY CLASSROOM

Primer dia

Bart Verswijvel

Introduction. Objectives and practicalities. Who is who?
Active Learning in a dynamic classroom
Learning zones and whole school approach
Sharing of learning spaces
The verbs of the Future Classroom Lab
Story telling with image and video (colossyan)



Segon dia

Tinkering: learning STEAM in a creative way
Creating Augmented Reality Books (ARTutor)
AI in the classroom

- A disruptive influence or force for good



Tercer dia

Gamification and playful learning

Inquiry-based learning:

- Turning students into classroom explorers

Design Thinking



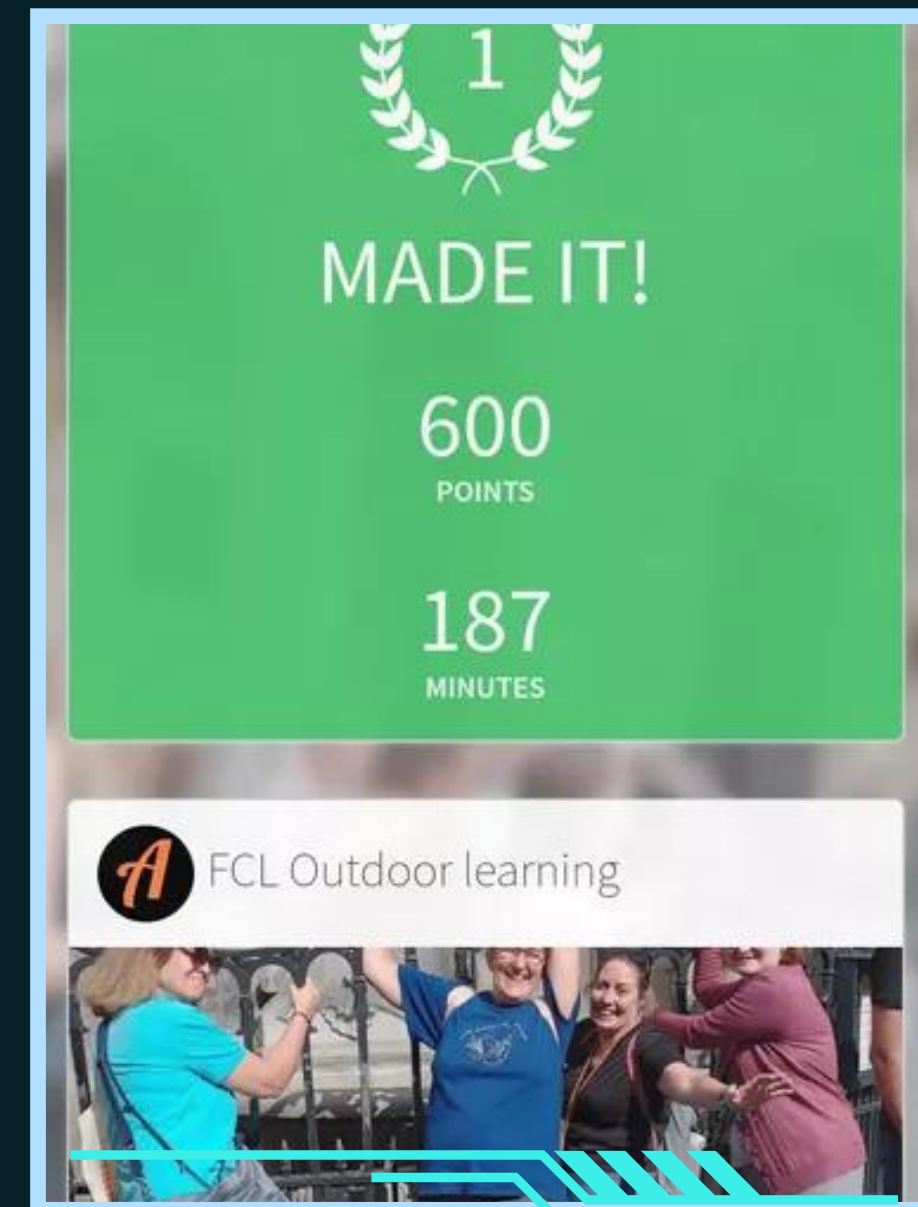
Quart dia

Formative Assessment using interactive technology in the classroom

Facilitation methods to enhance active learning

FCL Experience:

- Unlocking Creativity with Cutting-Edge Technologies
- Outdoor learning



Darrer dia

Introduction to Novigado scenario tool
Design of Active Learning Scenario with Novigado Tool
Group work: Active learning scenario
Presentations of Active Learning Activities
Evaluation, certificates, group picture

