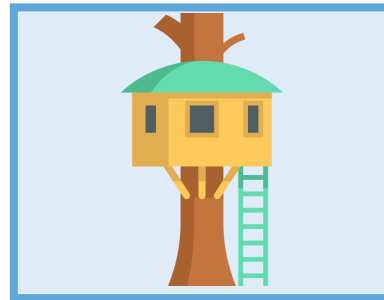
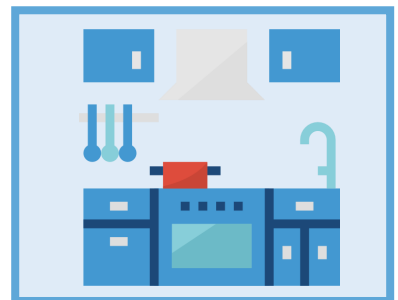
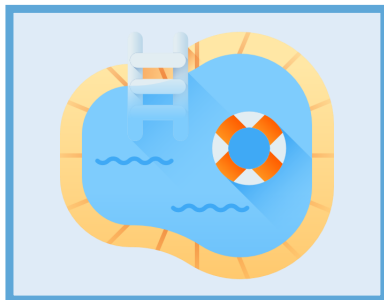
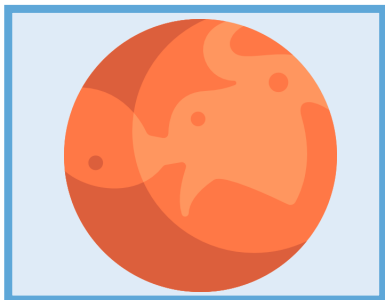
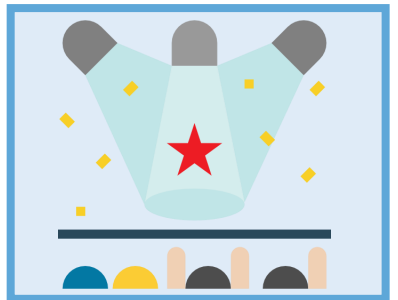
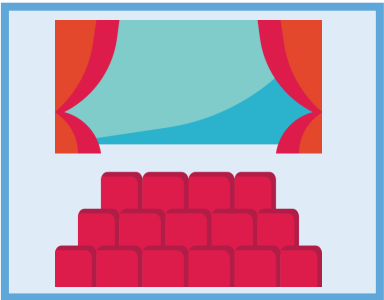
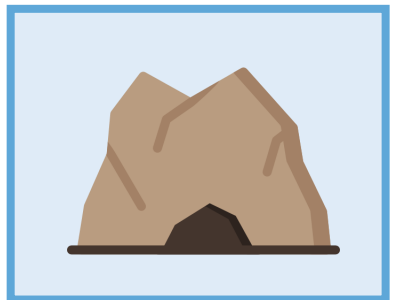
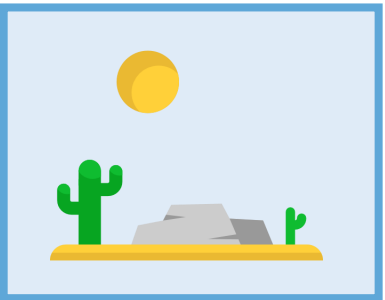
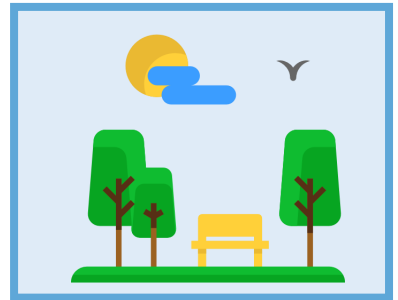
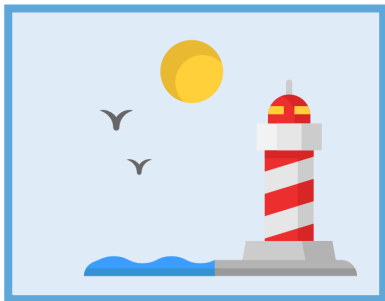
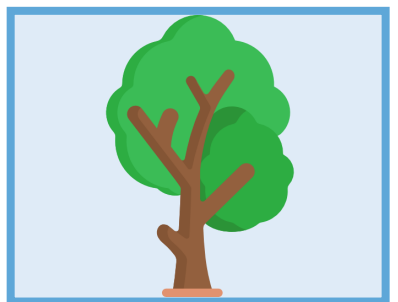
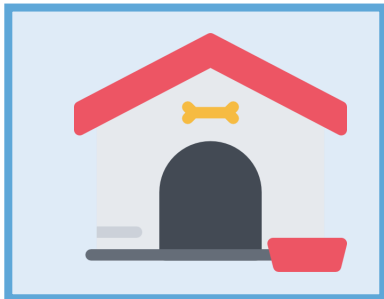
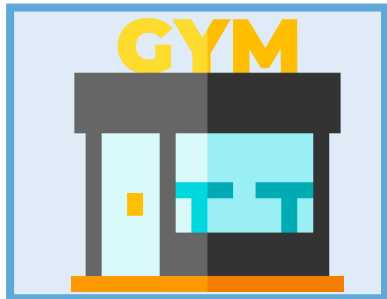
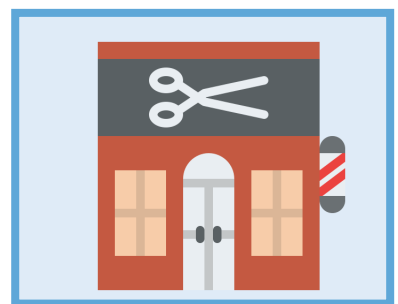
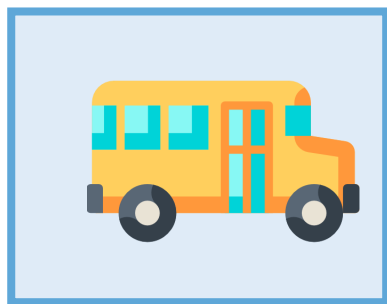
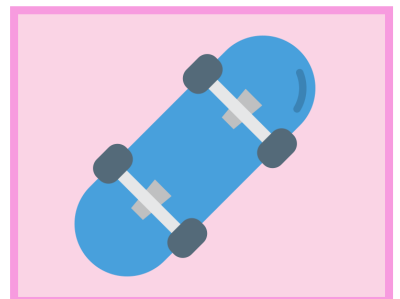
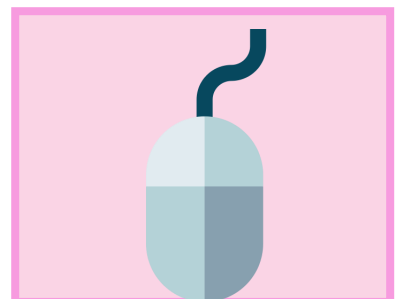
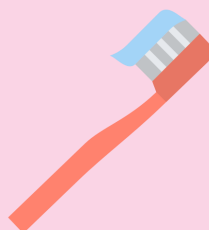
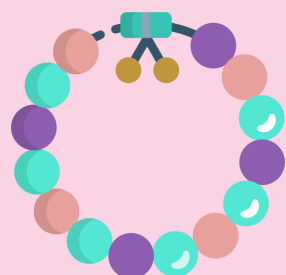
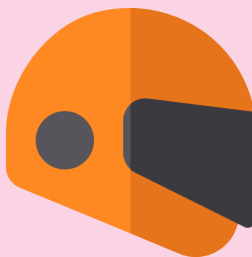
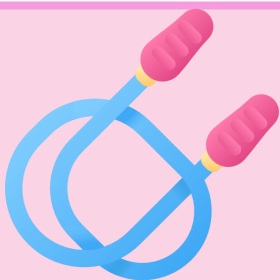
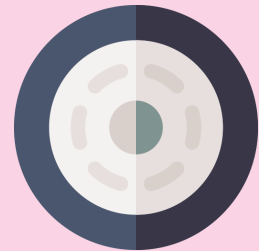




objectes

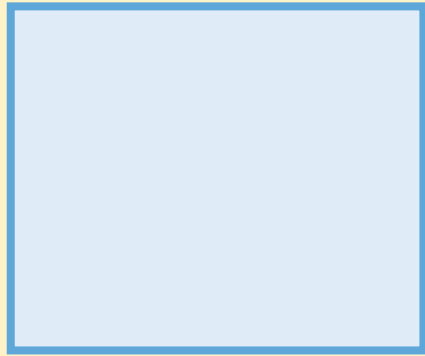




CREA OBJECTE



Inventa una nova utilitat per l'objecte i el lloc que t'ha tocat. Recorda, no pot tindre el seu us real i únicament pots canviar el seu tamany.



lloc



objecte

Descripció
de l'objecte

Descripció de
la utilitat

